

Name:	
Level:	
Background:	
Homeworld(s):	
Organisation:	
Rank/Lifestyle:	
Conviction	

Description:

Passion:

	Social	Horror
Specialties		
Fail	Persuaded <input type="checkbox"/>	Fear <input type="checkbox"/>
Fail by 10+	Convinced <input type="checkbox"/>	Terror <input type="checkbox"/>
Fail by 20+	Overwhelmed <input type="checkbox"/>	Horror <input type="checkbox"/>

Intellect:

	Chase	Drama
Specialties		
Fail	Collision <input type="checkbox"/>	Crisis <input type="checkbox"/>
Fail by 10+	Crash <input type="checkbox"/>	Disaster <input type="checkbox"/>
Fail by 20+	Captured <input type="checkbox"/>	Catastrophe <input type="checkbox"/>

Physique:

	Stun	Lethal
Specialties		
Fail	Staggered <input type="checkbox"/>	Injured <input type="checkbox"/>
Fail by 10+	Stunned <input type="checkbox"/>	Wounded <input type="checkbox"/>
Fail by 20+	KO <input type="checkbox"/>	Dying <input type="checkbox"/>

	Skills	Specialties	
<input type="checkbox"/>	Bluff		
<input type="checkbox"/>	Coercion		
<input type="checkbox"/>	Comradeship		
<input type="checkbox"/>	Craft		
<input type="checkbox"/>	Disguise		
<input type="checkbox"/>	Leadership		
<input type="checkbox"/>	Persuade		
<input type="checkbox"/>	Style		

	Skills	Specialties	
<input type="checkbox"/>	Commerce		
<input type="checkbox"/>	Knowledge		
<input type="checkbox"/>	Medic		
<input type="checkbox"/>	Pilot		
<input type="checkbox"/>	Programming		
<input type="checkbox"/>	Sabotage		
<input type="checkbox"/>	Search		
<input type="checkbox"/>	Technical		

	Skills	Specialties	
<input type="checkbox"/>	Aim		
<input type="checkbox"/>	Athletics		
<input type="checkbox"/>	Beastmaster		
<input type="checkbox"/>	Brawl		
<input type="checkbox"/>	Drive		
<input type="checkbox"/>	Endurance		
<input type="checkbox"/>	Sneak		
<input type="checkbox"/>	Survival		

Relationships

Equipment

Attacks

Advances

Notes

Background